Hartford Infant and Preschool Maths Workshop for EYFS, Year 1 & 2

Thursday 23<sup>rd</sup> November 2023 9:00 – 9:30am



# Aims of the session



- Maths curriculum and where to find it
- Understand how CPA underpins teaching and learning
- Mathematical fluency and ways to calculate
- Mathematical vocabulary
- Mathematical models
- Support at home

#### Hartford Infant and Preschool Maths Long Term Plan



	Autumn Te	erm using planning	from N	CETM, Po	ower Ma	aths and I	Mastering Nu	mber. Ma	sterin	ng Numb	er lesson	and Ma	ths Me	edium Term Plans	
			give	further de	tailed in	formation	n on maths m	nain lessor	ns an	id maths	fluency.				
	Percention	Numbers to 10 + place value	Connect and n finger	ct quantities Cardinality number to counti er patterns		finality whe counting	n Compa	arison -	[ lang	Develop the anguage of 'whole'		Repeating patter Reasoning		2D/3D shape properties	
	Reception	Structured and unstructured subitising	1-1 corre when	espondence counting	seque the sta	The counting sequence to 10 and the staircase model		objects by matching		objects which have parts		Puzzles		Positional and directional language	
	Year 1	Number – number ar whole	nd place e within 1	value to 10. Part- 10 value, Number – addition an (1)			nber – addition and subtraction to			o 10 Geometry – prope			rties of shape 2D and 3D shape		
	Year 2	Number – number and numbers to	d place v 100				nd subtraction Measu		easure	rement - money		Numb	Number – multiplication and division (1)		
	Spring Te	rm using planning fi	rom NC give	CETM, Pov further de	wer Mat tailed in	ths and M formation	lastering Nur n on maths m	nber. Mas ain lessor	stering ns an	g Numb id maths	er lesson fluency.	and Mat	ths Me	dium Term Plans	
	Reception	Order numbers 1-5, th 10 Subitising skills for nur within and beyond 5, increasingly conne quantities to numer	mbers and oct als	Identify r numb Structure and 7 a	missing p bers withi of the nu as '5 and	arts for n 5. mbers 6 a biť	Understand a equal groups finger p Counting seq 20, hearing pattern withir num	'double' as t and connect patterns uence beyon the repeated the countir abers	two t to nd d ng	Link cardi throug	nality and o the 'staird pattern	ordinality case'	Com Odd	nparison – equal and unequal groups d and even numbers	
	Year 1	Year 1 Number – number and place value within 20			Number – addition and subtraction within 20			Number – number and place value to 50			Measurement – length and height			Measurement - money	
Year 2 Measurement – length and height			Number – addition and subtraction (2)			Geometry – properties of shape			Number - fractions			Numb	er – multiplication and division (2)		
Summer Term using planning from NCETM, Power Maths and Mastering Number. Mastering Number lesson and Maths Mediu										edium Term Plans					
give further detailed information on maths main lessons and maths fluency.															
	Pecention	One more than and one fewer than numbers v 10	e less/ vithin	Magnitude is a lot mo only a t	e - knowir ore than 2 bit more t	ng that 8 , but 4 is han 2	Count larger a	sets as well nd sounds	as	Compa quantiti includir which	uantities and numbers, ncluding sets of objects which have different attributes	ure – length and height			
	Reception	Conceptual subitising skills, including when using a rekenrek		Representations of numbers, including the 10-frame, and see how doubles can be arranged in a 10-frame			Number bonds to 5 and then 10			Odd and even numbers Doubles – recall facts Sharing quantities equally			Va	olume and capacity	
Year 1 Number and place M value – numbers to 100			Mea 0	asurement – weight and volume Measur			ement - time	ment - time Number – m and div		tiplication sion quart		<ul> <li>–fraction</li> <li>halves an</li> <li>arters</li> </ul>	d d	Geometry – position and direction	
	Year 2	r 2 Statistics Measurement – weight, volume and temperature				veight, erature	Number -problem solving and efficient methods			Measurement - time			Geo	ometry -position and direction	

## Brief summary EYFS

#### Number



- Deep understanding of numbers to 10 including the composition of each number
- Automatically recall (without reference to rhymes, counting or other aids) number bonds up to 5 (including subtraction facts) and some number bonds to 10, including double facts.
- Subitise (recognise quantities without counting) up to 5

Numerical patterns

Verbally count beyond 20, recognising the pattern of the counting system;
Compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less than or the same as the other quantity
Explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed equally.



## Brief summary Year One



- Number Count forwards and backwards from any number to 100, use the language of one more and one less, equal, greater and less than, read and write numbers 1-20 as numerals and in words, + and of one-digit and two-digit numbers within 20 including solving problems with objects, pictorial models and abstract, x and ÷ with support of teacher and objects and fractions involving halves and quarters of objects shapes and quantities.
- Measurement Solve practical problems for length and height such as longest, shortest and tallest. Doubles and halves. Solve problems for mass/weight, capacity and volume. Tell the time for o'clock and half past. Recognise the value and denominations of coins. Sequence events in chronological order such as morning, afternoon and evening. Know the days of the week, months and years.
- Geometry know the properties of 2-D shapes (rectangles, squares, circles and triangles). 3-D shapes such as as, cubes, cuboids, pyramids and spheres. Know the position and direction for whole, half, quarter and three-quarter turns.







#### Year Two Maths



- Number (number and place value) count in steps of 2, 3, and 5 from 0, and in tens from any number, forward and backward recognise the place value of each digit in a two-digit number (tens, ones) identify, represent and estimate numbers using different representations, including the number line compare and order numbers from 0 up to 100; use and = signs read and write numbers to at least 100 in numerals and in words use place value and number facts to solve problems
- Number (addition and subtraction) solve problems with addition and subtraction: using concrete objects and pictorial representations, including those involving numbers, quantities and measures applying their increasing knowledge of mental and written methods recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100 add and subtract numbers using concrete objects, pictorial representations, and mentally, including: a two-digit number and ones a two-digit number and tens two two-digit numbers adding three one-digit numbers show that addition of two numbers can be done in any order (commutative) and subtraction of one number from another cannot recognise and use the inverse relationship between addition and subtraction and use this to check calculations and solve missing number problems
- Number (multiplication and division) recall and use multiplication and division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (×), division (÷) and equals (=) signs show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts

#### <u>Year Two Maths</u>

- Number (Fractions) recognise, find, name and write fractions , , and of a length, shape, set of objects or qual 
   write simple fractions for example, of 6 = 3 and recognise the equivalence of and two-quarters and a half
- Measurement choose and use appropriate standard units to estimate and measure length/height in any direction (m/cm); mass (kg/g); temperature (°C); capacity (litres/ml) to the nearest appropriate unit, using rulers, scales, thermometers and measuring vessels compare and order lengths, mass, volume/capacity and record the results using >, < and = recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value find different combinations of coins that equal the same amounts of money solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change compare and sequence intervals of time tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times know the number of minutes in an hour and the number of hours in a day</li>
- Geometry (properties of shape) identify and describe the properties of 2-D shapes, including the number of sides and line symmetry in a vertical line • identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces • identify 2-D shapes on the surface of 3-D shapes, [for example, a circle on a cylinder and a triangle on a pyramid] compare and sort common 2-D and 3-D shapes and everyday objects
- Geometry (position and direction) order and arrange combinations of mathematical objects in patterns and sequences • use mathematical vocabulary to describe position, direction and movement, including movement in a straight line and distinguishing between rotation as a turn and in terms of right angles for quarter, half and threequarter turns (clockwise and anti-clockwise)

## Year Two Maths





# CPA approach

- Concrete
- Pictorial
- Abstract





- Concrete, Pictorial, Abstract (CPA) is a highly effective approach to teaching that develops a deep and sustainable understanding of maths in pupils. CPA was developed by American psychologist Jerome Bruner. We teach maths in small coherent steps that we build on and make connections and use appropriate mathematical models to support understanding.
- <u>https://mathsnoproblem.com/en/mastery/concrete-pictorial-abstract/</u>

## Mathematical fluency





Fluency in maths is important as it can free up the working memory so that children can solve problems. If children don't know key number facts then they have cognitive overload when trying to solve mathematical problems and may easily give up. We use stem sentences to support children.

In KS1 your child has a numbots account which can be used at home. They are rewarded with certificates. msmith@hartfordinfantschool.org

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## **Subitising**

This is the ability to instantaneously recognise the amount of objects in a group without the need to count them. Children learn to subitise naturally from a very young age. Games with dice help subitising. Lots of subitising is built into the number blocks series <u>https://www.bbc.co.uk/iplayer/episode/b0bmkb6k/numberb</u> <u>locks-series-3-now-we-are-six-to-ten</u>

Subitising is key to early addition. If children recognise the patterns they are less likely to resort in counting from the beginning again.





#### Add by making I0 Work out 8 + 6. 3 CHAL Use each of these numbers once. Work out 8 + 5. -0000000-000000-8 q Use the to help you. I will pick Use the beads = 10 8+ Make the greatest total and First, I need to to help you. two numbers the smallest total. and work out th work out what 10 += 000 total. Then I wi makes IO. try a different tw 8 + 6 = numbers. 8+ = 10 Greatest: = 10 +Freddie found 9 Dast week. 4) Smallest: = ۰ 8 + 5 = He found 5 this week. How many (I) did Freddie find in total? Reflect Work out 7 + 7. 2 00000 5 + 7 = 00000 Explain how you worked out the answer. . 7+ = 10 10 + = 7 + 7 =







• Methods we use to calculate in addition and subtraction Mrs Smith model concreate, pictorial and abstract for simple addition

• For further guidance on how we calculate in addition, subtraction, multiplication and division please see the EYFS and KS1 calculation policies (handouts and on the website). There are some videos too for KS1.

• <u>EYFS Calculation Policy with Power</u> <u>Maths March 2021.pdf</u>

• <u>KS1 Maths Calculation Policy with</u> <u>Power Maths March 2020.pdf</u>

Maths

#### Models and apparatus we use









Numicon



Ones

Tens

Place Value Grid

Part Whole Model

Ten Frame

 Which number comes between 15 and 17?

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Number Line

Snap Cubes

Hungarian Number Frame

Rekenrek



Inequality symbols

Addend A number to be added to another

**Array** An ordered collection of counters, numbers etc. in rows and columns

**Cardinal number** A cardinal number denotes quantity.

**Ordinal number** Denotes position within a series. First (1st), second (2nd), third (3rd) etc denote position in a series, and are ordinals.

**Commutative Law** 2 + 3 = 3 + 2 or 2 x 5 = 5 x 2

Number bond A pair of numbers with a particular total e.g. number bonds for ten are all pairs of whole numbers with the total 10.

**Partition** To split a number into component parts. Example: the two-digit number 38 can be partitioned into 30 + 8 or 19 + 19

**Inverse** To reverse the previous operation













BBC iPlayer Numberblocks

Bitesize

KS1 BBC Bitesize Maths

BBC



www.ictgames.com

This book is available on Amazon

[click image] includes addition &

subtraction.

<mark>Top</mark>marks

https://www.topmarks.co.uk/



This book is available on Amazon [click image] includes addition & subtraction and multiplication & division.

Websites

Oak National Academy Online Classroom (thenational.academy)

Don't forget use opportunities when out and about. Doubles, subitise, spot the numeral, more, less, shapes, measures, patterns, money, time and fractions. Year 2 parents x2, x5, x10 and x3. Year 1 counting in 2s, 5s and 10s.

O Sign in

Thank you for your time

Please complete the evaluation

Contact: msmith@hartfordinfantschool.org



#### Maths